FLIGHT CRAFTER
Redefine Learning in Aeronautics
AGIL™ is our unique design and development approach for our Flight Crafter, unifying edutainment and virtual reality (VR) for a VR edutainment game that stimulates interest in aviation and science.

In this two-part experience game, players first design their own aircraft, then put on a virtual reality headset and experience their own design through an immersive visualisation of their flight.

**LEADING-EDGE SIMULATION TRAINING**

**KEY FEATURES**

**Wide Variety of Aircraft Designs**

Offers Up To 600 Unique Configurations (For Players To Discover)

**Learn Through Exploring**

Encourages greater knowledge retention through experimentation and experience, all in approximately 8 minutes

**Unparalleled Realism**

High-fidelity 3D graphics allow users to be fully immersed in the virtual environment

**SUITEABLE FOR:**

- Museums
- Science Centres
- Attractions
- Education

- High-impact exhibit with small footprint
- Attracts new visitors
- Creates high-tech branding for venues
- Transportable to various locations
HOW IT WORKS

01 DESIGN
Customise desired aircraft configuration

02 PLAY
Watch Pre-flight brief
Immerse Put on the virtual reality headset
Experience 1 min autopilot experience of taking off
Manoeuvre Take control of the plane using the throttle and flight stick

03 REVIEW
Get feedback on aircraft design at the review kiosk

EXEMPLARY
Excellent

Pilot
Fighter Jet
VISITOR FLOW

01 DESIGN

02 PLAY

03 REVIEW

HIGHLIGHTS

• Full turnkey solutions (From kiosks for designing, to playing and reviewing)
• Experience flying an airplane through an immersive virtual reality environment
• High-fidelity visual graphics
• High-impact exhibit with a small footprint
• Fun for all ages
• Innovative way to attract visitor’s attention

Approximately 30 sqm